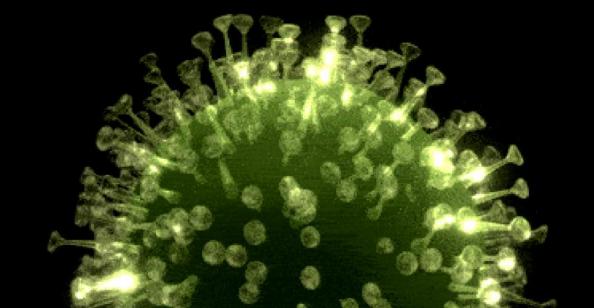
Case Study

How we helped 66,000 attendees safely participate in the worlds largest dental event during COVID-19



Overview

AEEDC is the world's largest dental event. Hosted in Dubai, it caters to approximately 66,000+ delegates and 4,500 exhibitors from around 155 countries for 5 days.



Role

As a product designer, i worked with product and project managers, data analysts and developers to design new features and to improve the UX of existing ones on AEEDC's digital platform (Mobile App)

Objective

To make the worlds largest dental event safe for attendees to participate in 6 months

Why?

To ensure the safety of 60k+ attendees

Reputation was at stake: AEEDC was one among the 30 events that INDEX organised

Financial - the investment in total was in the millions range 01.

Discover



What we knew about COVID-19

Refrain from Transmits via air and physical contact physical gestures Safe distance to Avoid sharing / maintain is 1.5m exchanging materials Avoid staying in Wearing a mask is crowds & gatherings mandatory

How did that relate to event insights (Part I)

65% of attendees would wait in long crowded queues for 15-20 mins to

- Register for the event
- Print out ID badges



Shot taken of registration counters of AEEDC 2020

How did that relate to event insights (Part II)

4/5 attendees would exchange physical documents as a part of networking. This could be,

- Business cards
- Product Catalogues
- Brochures



02.

Define



Unified Goal

To mitigate overcrowding at the event and eliminate exchange of physical documents during networking

Hypothesis I

Larger the crowd, greater the chance that someone in it will have the coronavirus.

Hypothesis II

Transmission through physical materials was a common method of disease spreading.



But, can we solve this using the mobile app?

Despite having several features, the app had low user engagement

- Below 5K downloads on app store
- Time spent per session was less than 30 sec
- User retention rates was low
- Mainly used to find seminar halls and exhibition booths



Unified Goal (Rescoped)

To mitigate overcrowding at the event and eliminate exchange of physical documents during networking using the <u>AEEDC Mobile APP</u>

03.

Develop



What did we have before?

Information exchange

Was done on the conventional way by sharing business cards, product catalogues, brochures and flyers

Physical ID Badges

Around 60% of users would print out badges at the registration or self-print counters

Website for Online Registrations

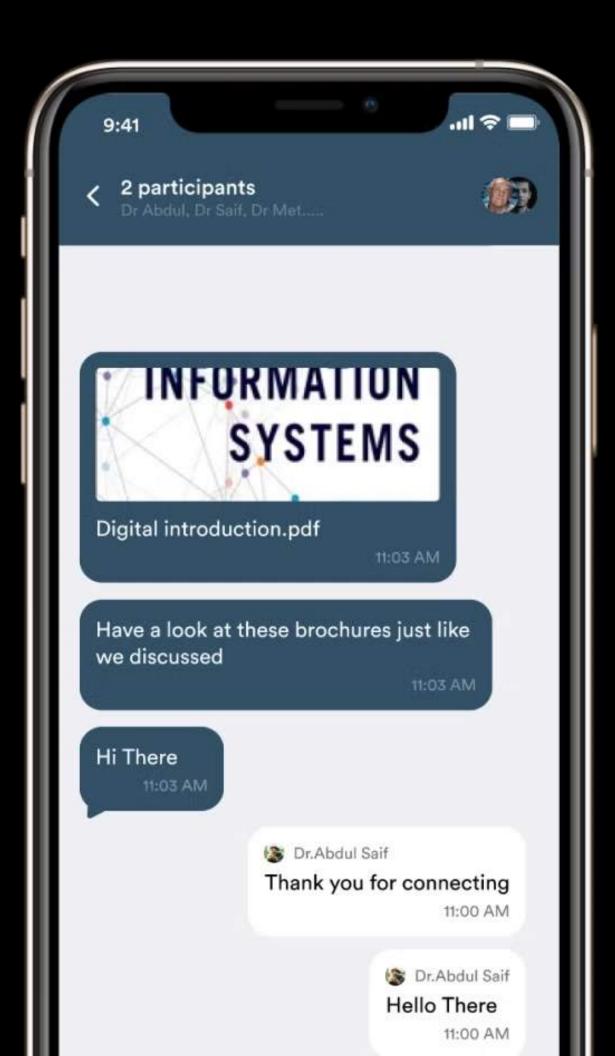
But only 30% of attendees would register through the website

Conversations (...)

We needed to redefine the way people shared materials while networking

I designed a chat platform within the app that simplified the sharing process

But that was not just it.....



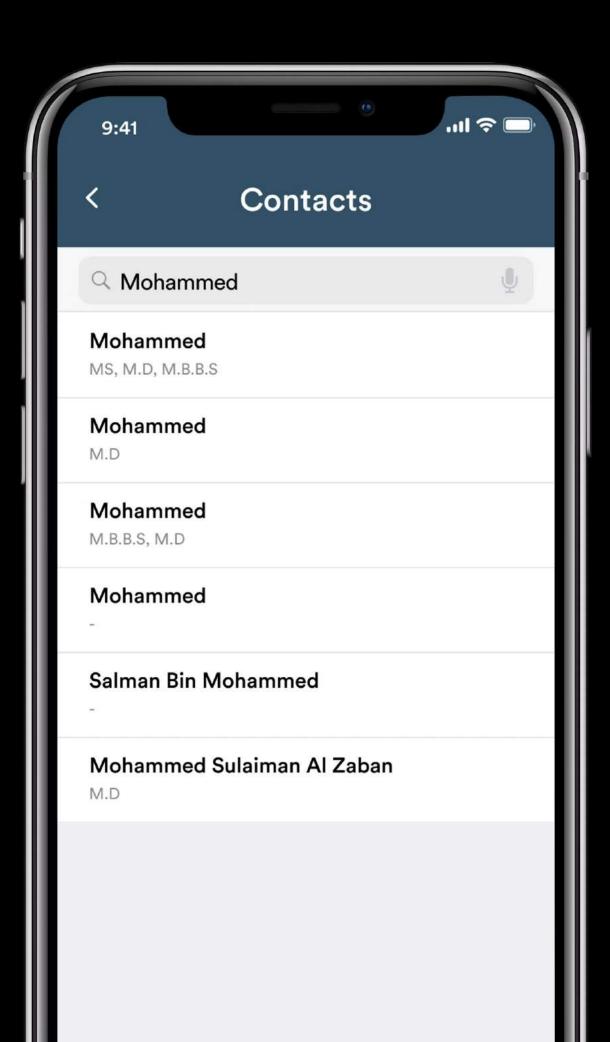
Imagine this,

You're talking with a person and need to share some documents. You,

- Open the app
- Search for the name of the person

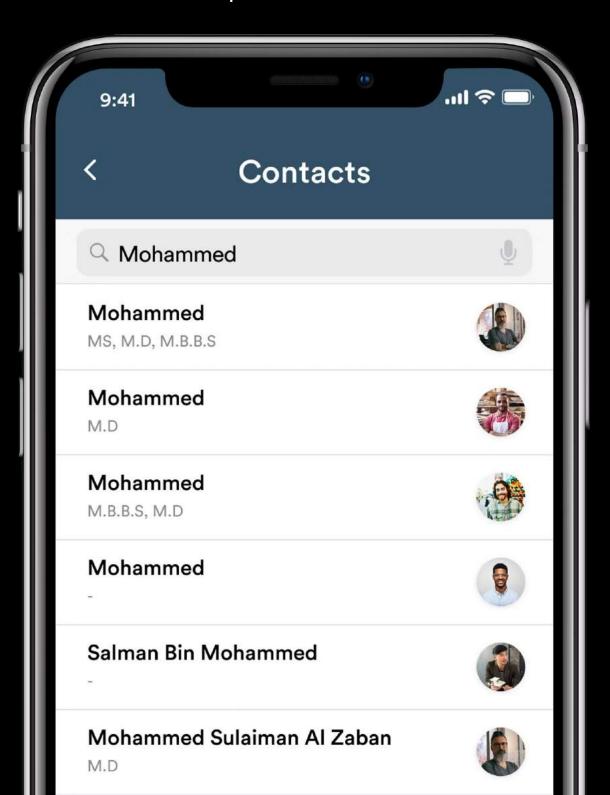
And, there is a 40% chance* you'll end up a result that looks like this...

*Found during our usability test

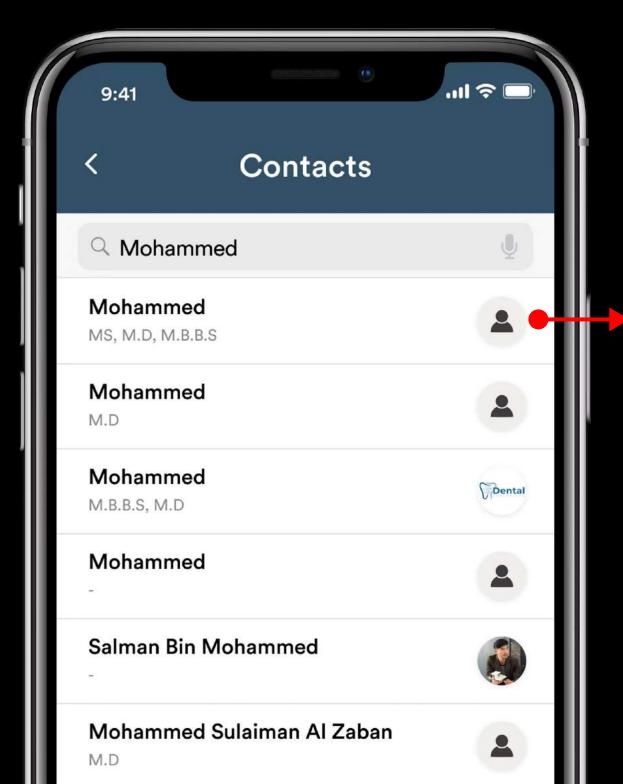


Would adding users image make it easier?

Expected result



Actual Result



60% of users had either placeholders or random logos

What if we could scan the ID?

I designed a flow that uses a combination of the device camera and the Digital ID of the user

Outcome

- Quicker than search
- · Reduced likelihood of accessing wrong profile

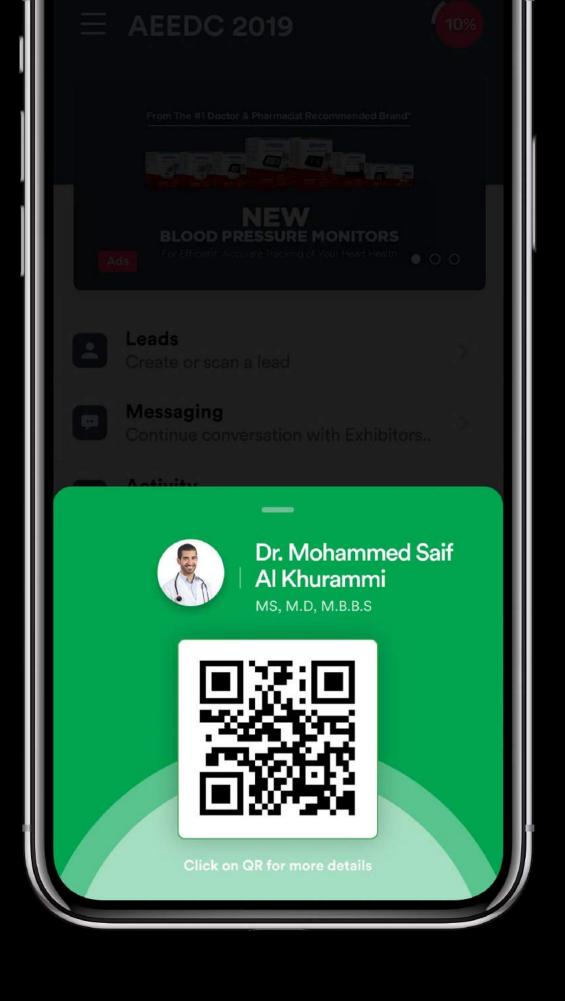


Digital ID Badge

I designed a digital ID badge on the AEEDC app to replace physical ID cards

The idea was to eliminate,

- Long waiting in queues for printing
- Prevent contact during handover of badge

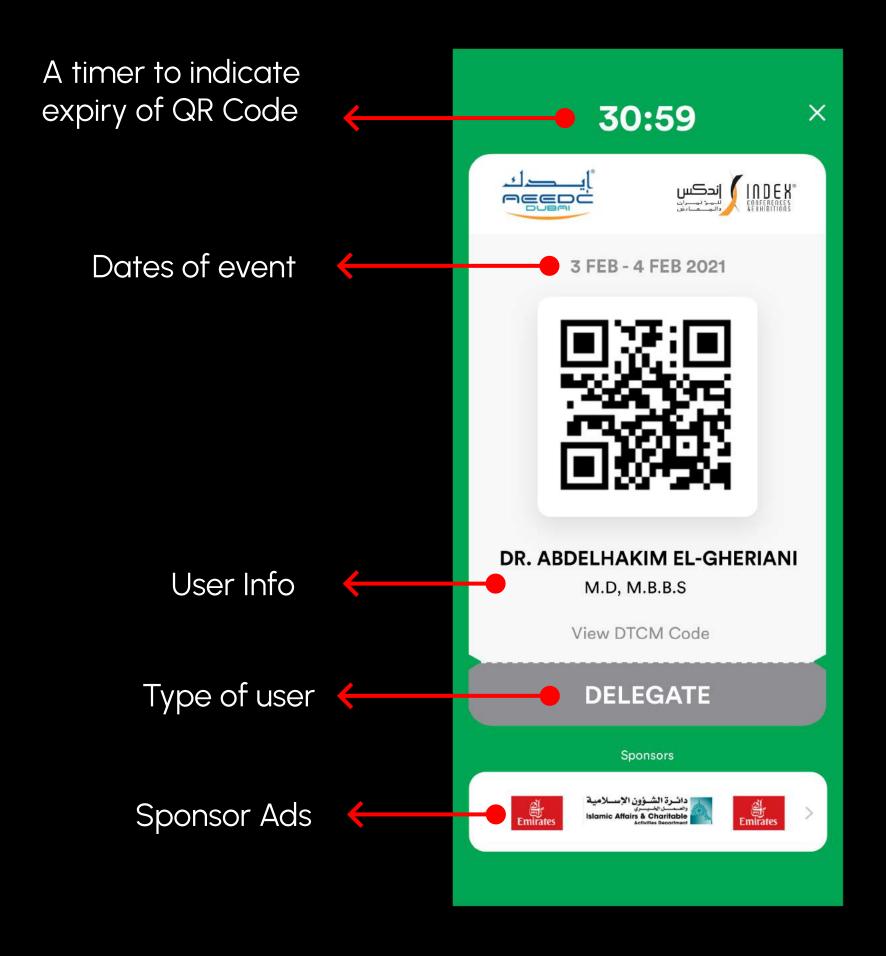


Badge Design Exploration

A variant crafted during design exploration, mirroring the physical badge exactly.

However, it was rejected due to

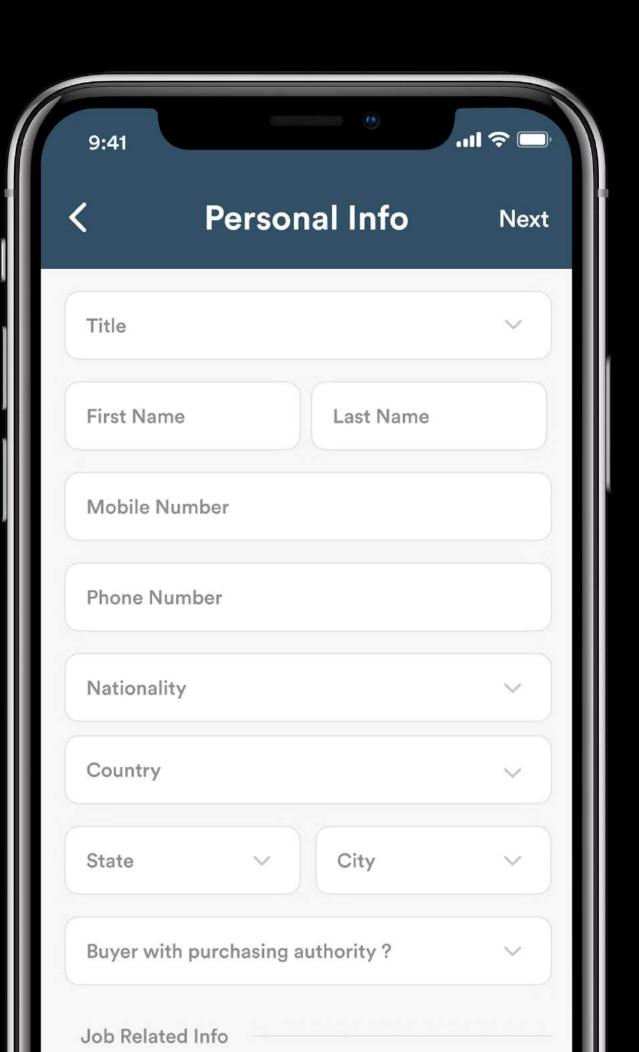
- Information jargon
- Sponsor ads visibility was low



Register on app

I designed the registration flow on the mobile app to allow attendees to register through the app.

This was done as the website was not responsive and almost 60% of attendees would register at the event



But, why not make the website responsive?

Despite the potential for reduced effort, we opted for native forms for the following reasons

- Single touchpoint for registering
- Splitting the form into multiple steps
- Maintaining UI consistency



04.

Outcome

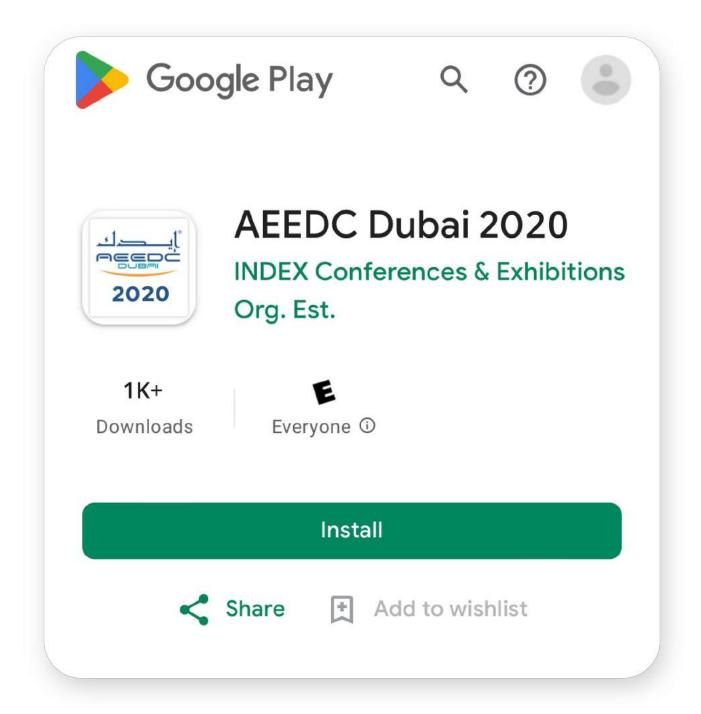


As a result of implementing new features, we successfully **reduced long queues** at the event and enable **seamless data sharing** on the app

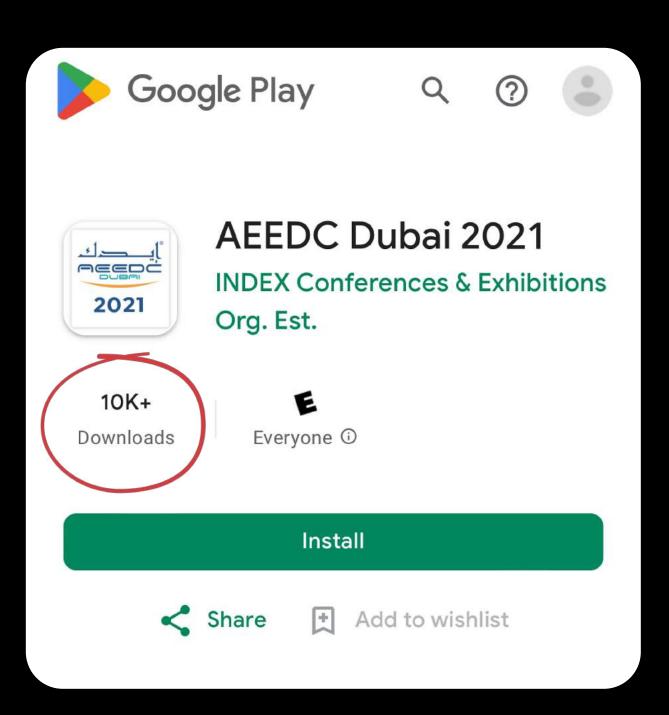
74% 20–30 10K + 10GB

Registrations was done on the app out their badges* Conversations were initiated by users shared on chats

Year 2020



Year 2021



Things that didn't work

Reduced but not eliminated

To register on the app, attendees would stay at the entrance and complete the registration

Sharing Large files & Videos

Although there was activity on conversations, we didn't consider the part where exhibitors would pass

Website for Online Registrations

But only 30% of attendees would register through the website